

Basic Linux File Handling

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Basic Linux File Handling

- Most Linux resources can be accessed as files

- ***File Descriptors:** are small positive integers that act as indices into an array of open files that the kernel maintains for each process*



Basic Linux File Handling

Opening & Closing Files:

- Two ways to open files:

Open and create

- They are prototyped in:

`<unistd.h>`, You also must include `<fcntl.h>`

- *Both forms of open return file descriptor when they succeed!*
- *On failure returns -1 and set errno*



Basic Linux File Handling

▶ Reading & Writing Files:

▶ Example(1):

- ▶ Open text editor, write the following **c code**, and save file with .c extension. (example b.c)

- ▶ Compile the code by opening terminal , and type the command:

gcc b.c

- ▶ to compile c programs you need **gcc compiler**,

- ▶ if it is not installed on your machine, you can install it by command:

sudo apt-get install gcc



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Example(1): b.c source code:

```
// C program to illustrate
// open system call
#include<stdio.h>
#include<fcntl.h>
#include<unistd.h>
#include<stdlib.h>
#include<errno.h>

extern int errno;
int main()
{
    char buf[2];
    // if file does not have in directory
    // then file foo.txt is created.
    int fd = open("foo.txt", O_RDONLY | O_CREAT);

    //printf("fd = %d/n", fd);

    if (fd == -1)
    {
        // print which type of error have in a code
        printf("Error Number % d\n", errno);

        // print program detail "Success or failure"
        perror("Program");
    }

    int i = 0;
    for (i = 0; i < 3 ; i++)
    {
        printf("The read contents of %s file are: ", "foo.txt");

        read(fd, buf, 2);
        //printf("%c", ch);

        // printf("%s", buf);
        printf(buf);

        printf("%s\n");
    }
    close(fd);
    return 0;
}
```

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Example(1): `b.c` run :

- ▶ The contents of file `foo.txt` are:

```
abcdefghijklmnopqrstuvwxyz
```

- ▶ Compile `b.c` and execute with `./a.out`

```
linux-bbme:/home/computer/fileSystem # gcc b.c
linux-bbme:/home/computer/fileSystem # ./a.out
The read contents of foo.txt file are:  ab  
The read contents of foo.txt file are:  cd  
The read contents of foo.txt file are:  ef  
linux-bbme:/home/computer/fileSystem # █
```



Basic Linux File Handling

Positioning The file pointer:

1. Read and write from **random** location
2. **Lseek** call is the tool for this purpose
 - **SEEK_SET** sets the pointer's offset bytes into the file
 - **SEEK_CUR** sets the pointer's location to offset bytes into the file **relative** to the pointer's current location.
(offset can be negative)



Basic Linux File Handling

Positioning The file pointer:

► Example (b-2.c):

```
char buf[2];
// if file does not have in directory
// then file foo.txt is created.

int fd = open("foo.txt", O_RDONLY | O_CREAT);
lseek(fd, 10, SEEK_SET);

printf("The read contents of %s file after 10 bytes\n");
read(fd, buf, 2);
//printf("%c", ch);

printf(buf);
printf("\n");
lseek(fd, 5, SEEK_CUR);

printf("The read contents of %s file after +5 bytes\n");
read(fd, buf, 2);
//printf("%c", ch);

printf(buf);
printf("\n");

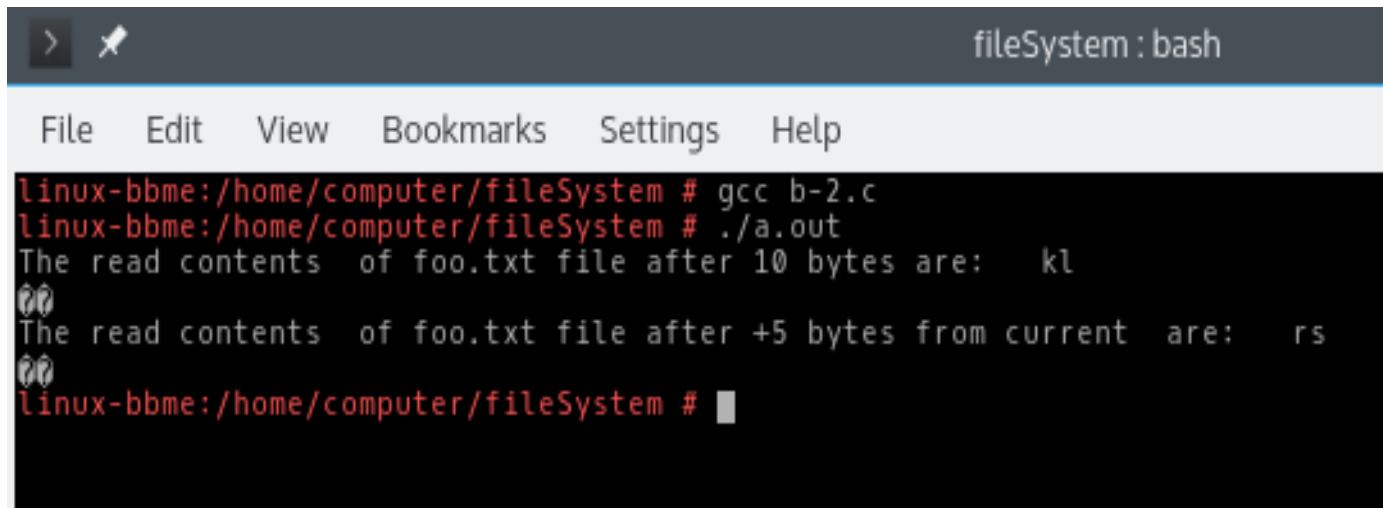
return 0;
```

- يتم فتح الملف النصي للقراءة
- وضع المؤشر اي ازاحته عن موضع البداية بمقدار 10 بايت (SEEK_SET)
- قراءة حرفين وتخزينهما في البفر ثم الطباعة.
- ازاحة المؤشر من موقعه الحالي (10) الى بعد 5 بايت وقراءة حرفين (SEEK_CUR)

Basic Linux File Handling

Positioning The file pointer:

- ▶ Example (b-2.c) << compile && run>>:

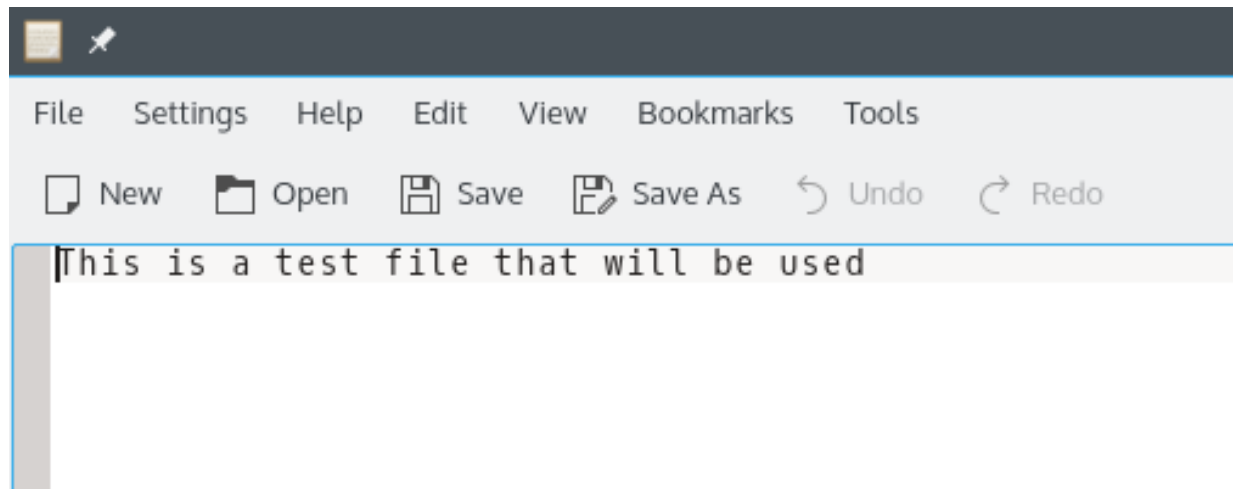


```
fileSystem : bash
File Edit View Bookmarks Settings Help
linux-bbme:/home/computer/fileSystem # gcc b-2.c
linux-bbme:/home/computer/fileSystem # ./a.out
The read contents of foo.txt file after 10 bytes are:  kl
00
The read contents of foo.txt file after +5 bytes from current are:  rs
00
linux-bbme:/home/computer/fileSystem #
```

Basic Linux File Handling

Positioning The file pointer:

- ▶ Example (mn.c):
- ▶ Create txt file and write the following statement:



Basic Linux File Handling

Positioning The file pointer:

► Example (mn.c):

► Write code:

```
#include <unistd.h>
#include <fcntl.h>
#include <sys/types.h>
// C program to illustrate
// open system call
#include <stdio.h>
#include <fcntl.h>
#include <errno.h>
#include <sys/types.h>
int main()
{
    int file=0;
    if((file=open("testfile.txt",O_RDONLY)) < -1)
        return 1;

    char buffer[19];
    if(read(file,buffer,19) != 19) return 1;
    printf("%s\n",buffer);

    if(lseek(file,10,SEEK_SET) < 0) return 1;

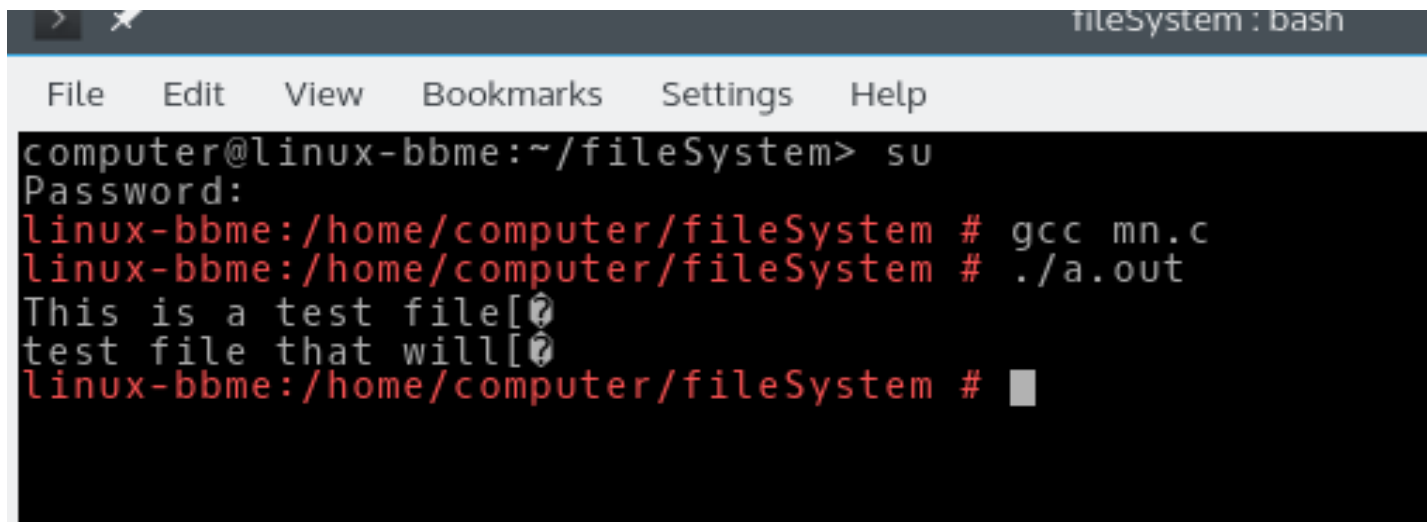
    if(read(file,buffer,19) != 19) return 1;
    printf("%s\n",buffer);

    return 0;
}
```

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Positioning The file pointer:

- ▶ Example (mn.c):
- ▶ Compile and Run Code:



```
fileSystem : bash
File Edit View Bookmarks Settings Help
computer@linux-bbme:~/fileSystem> su
Password:
linux-bbme:/home/computer/fileSystem # gcc mn.c
linux-bbme:/home/computer/fileSystem # ./a.out
This is a test file[?]
test file that will[?]
linux-bbme:/home/computer/fileSystem #
```

